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MPI for Intelligent Systems

Outline of the Lecture

INTRO TO TEMPORAL POINT PROCESSES (TPPs)

- 1. Intensity function
- 2. Basic building blocks
- 3. Superposition
- 4. Marks and SDEs with jumps

APPLICATION: CLUSTERING EVENT SEQUENCES

- 1. Problem Statement
- 2. Introduction to DPMM
- 3. CRP + HP (a.k.a. HDHP)
- 4. Generative process

APPLICATION: CLUSTERING EVENT SEQUENCES

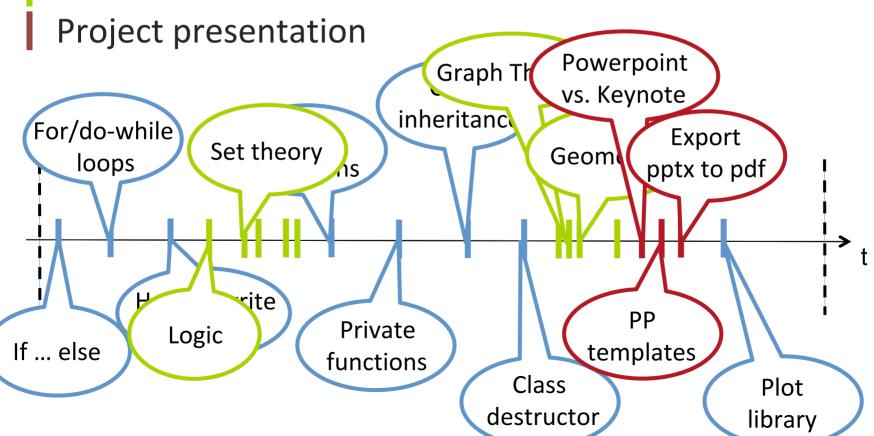
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1st year computer science student

Introduction to programming

Discrete math





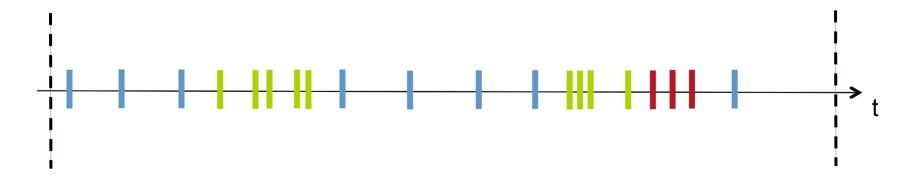
1st year computer science student

Content + Dynamics = Cluster (learning pattern)

E.g., programing + semester

math + semester

presentation + week

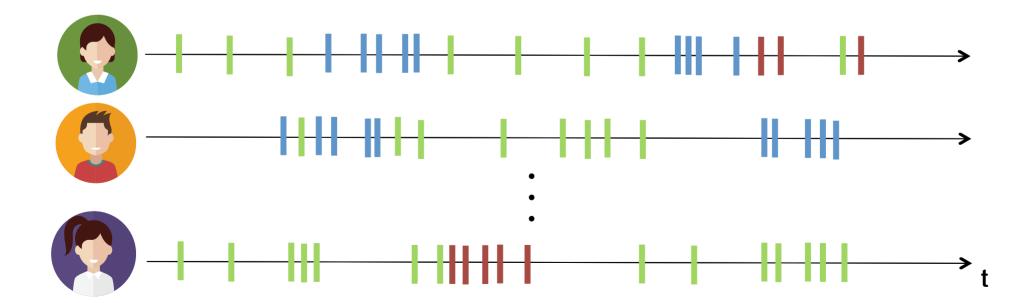


Several people share same clusters

Introduction to programming

Discrete math

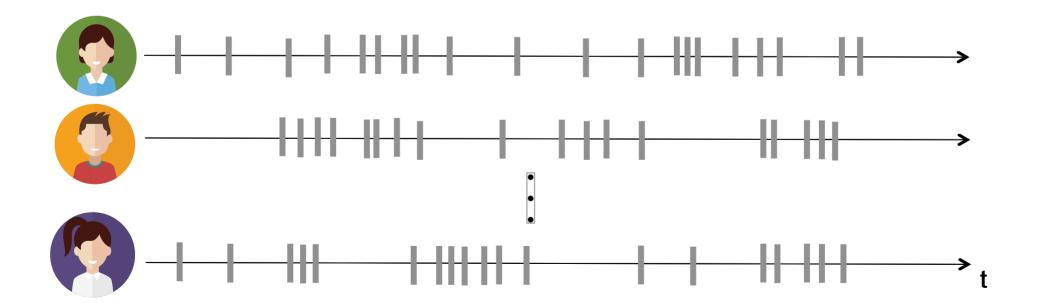
Project presentation



Event cluster (topic) is hidden - Clustering of events

Unknown number of clusters

Dirichlet Process



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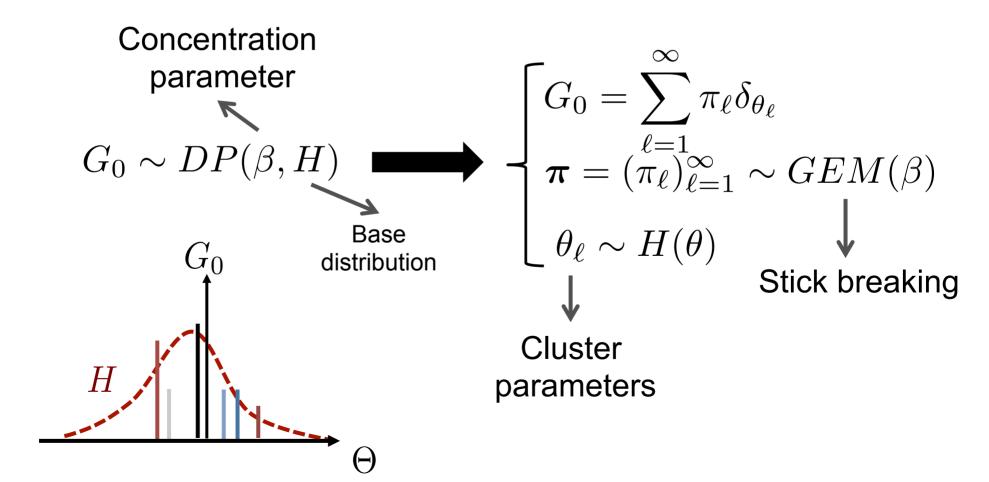
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Dirichlet Process (DP)

Dirichlet Process:

Random process whose realization consists of probability distributions



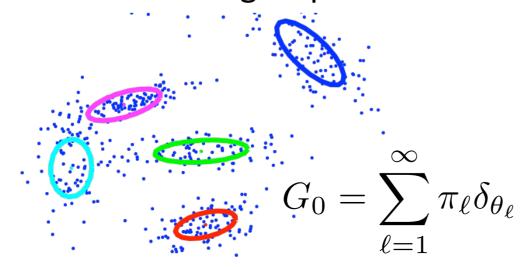
Dirichlet Process (DP)

Properties:

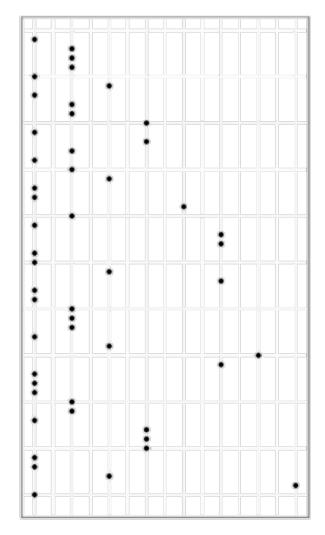
 Infinite-dimensional generalization of Dirichlet distribution

$$\pi \sim \text{Lim}_{K \to \infty} Dirichlet(\alpha/K, \dots, \alpha/K)$$

- Prior for clustering
- Infinite model complexity = infinite # of groups
- Partition data into groups



K classes



N objects

Conjugacy to the multinomial

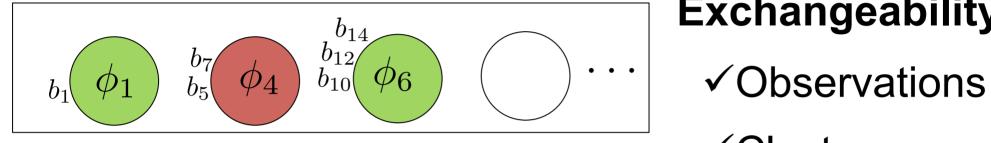
- For the Dirichlet distribution we could integrate out π to get: $P(z_j = k | \mathbf{z}_{\neg j}) \propto \sum_{i \neq i} \mathbb{1}(z_i = k) + \alpha_k$.
- We can do something similar for the Dirichlet Process.
- Let m_k be the number of times we have seen $x_i = \theta_k$ in the (first) n observations.
- ... or the number of times that $z_i = k$ for K^+ different values (so far).
- The posterior over *G* given *n* observations is:

$$G|x_1...,x_n \sim DP\left(\alpha+n,\frac{\alpha H+\sum_{k=1}^{K^+}m_k\delta_{\theta_k}}{\alpha+n}\right)$$

So, we have

ave
$$P(z_{n+1}=k|z_1,\ldots,z_n)=\begin{cases} \frac{m_k}{n+\alpha}, & k\leq K^+ \text{ Results in the}\\ \frac{\alpha}{n+\alpha}, & k=K^++1 \end{cases}$$

Chinese Restaurant Process (CRP)



Exchangeability:

- √ Clusters

1. Table assignment:

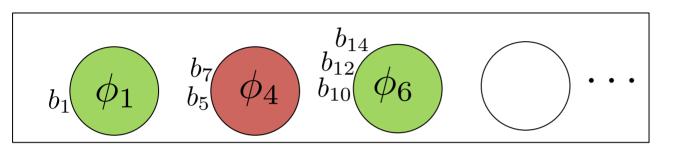
$$p(b_{n+1} = \ell | b_1, \dots, b_n) = \begin{cases} \frac{m_{\ell}}{n+\beta} & k \leq K^+ \\ \frac{\alpha}{n+\beta} & k + K^+ + 1 \end{cases}$$

2. Cluster (dish) assignment:

$$\phi_{j(K+1)} = \begin{cases} \theta_{\ell} & \text{w.p. } \frac{m_{\ell}}{K+\beta_{1}} \\ \theta_{L+1} & \text{w.p. } \frac{\beta_{1}}{K+\beta_{1}} \end{cases}$$

for
$$\ell = 1, \ldots, L$$

Chinese Restaurant Process (CRP)

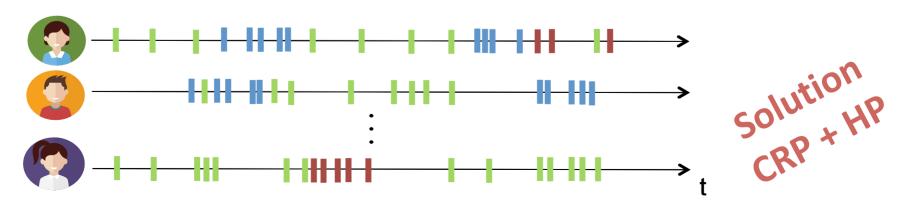


Exchangeability:

- ✓ Observations
- √ Clusters

CLUSTERING EVENT SEQUENCES:

- Each user perform a sequence of events
- Events are not exchangeable

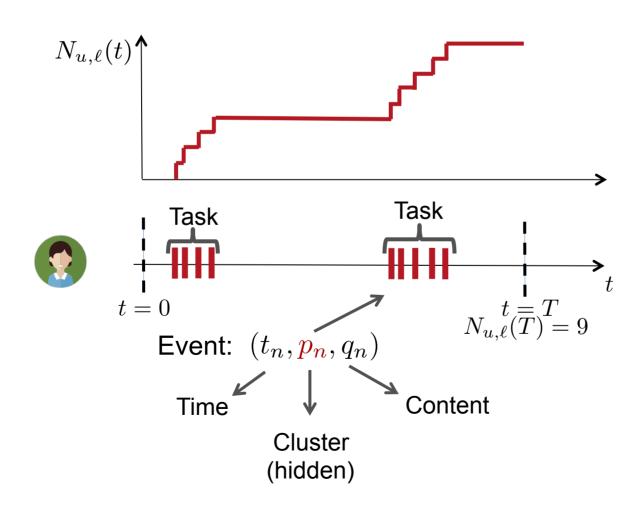


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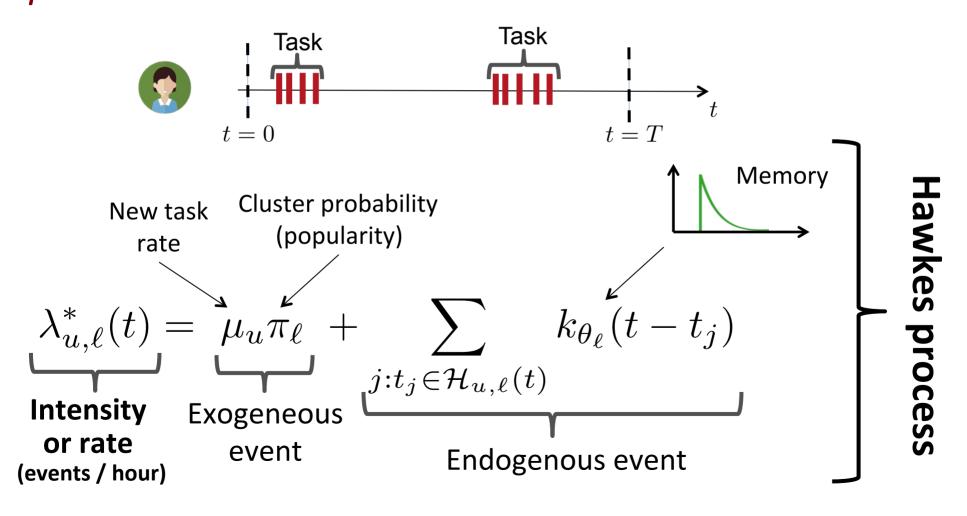
CRP + HP(I)

For each user and cluster, we represent events as a counting process:



CRP + HP(II)

Intensity for each user and cluster from a Hawkes process:



CRP + HP (III)

Users adopt more than one learning pattern



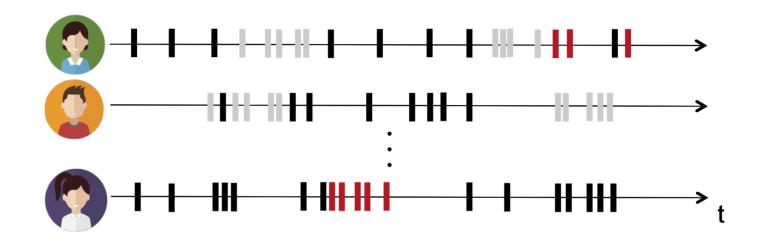
User's events sampled for an infinite multivariate Hawkes:

Time Cluster
$$\left(\begin{array}{c} \lambda_{u,1}^*(t) \\ \vdots \\ \lambda_{u,\infty}^*(t) \end{array} \right)$$

Mark $\rightarrow \omega_j \sim Multinomial(\boldsymbol{\theta}_p)$ (content/words)

CRP + HP (IV)

Different users adopt same learning patterns



Learning pattern distribution from a Dirichlet process:

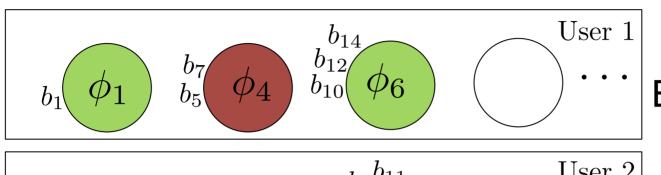
- Infinite # of learning patterns.
- Shared parameters across users.



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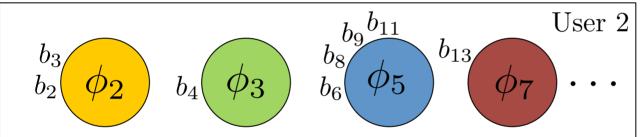
Generative Process (I)



Exchangeability:

X Events

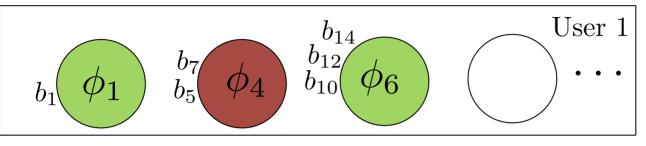
✓ Clusters



1. Time and user sampling:

$$(t_n, u_n) \sim \text{Hawkes} \begin{pmatrix} \lambda_0 + \sum_{i:t_i \in \mathcal{H}_u(t_n)} \kappa_{b_i}(t_n, t_i) \\ \vdots \\ \lambda_0 + \sum_{i:t_i \in \mathcal{H}_{\mathcal{U}(t_n)}} \kappa_{b_i}(t_n, t_i) \end{pmatrix}$$

Generative Process (I)



User 2 b_{13} ϕ_7 \cdots Clusters

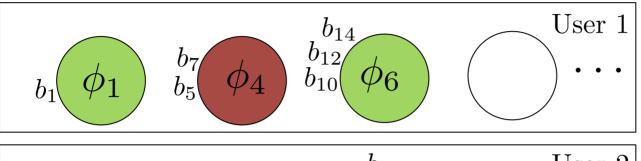
Exchangeability:

X Events

2. Task (table) assignment:

$$b_n = \begin{cases} k & \text{w. p.} & \frac{\lambda_{u_n,k}(t_n)}{\lambda_{u_n}(t_n)}, & \text{for } k = 1, \dots, K \\ K_{new} & \text{w. p.} & \frac{\lambda_0}{\lambda_{u_n}(t_n)} \end{cases}$$

Generative Process (I)



 b_{13} ϕ_7 $\cdot \cdot \cdot$ Clusters

Exchangeability:

X Events

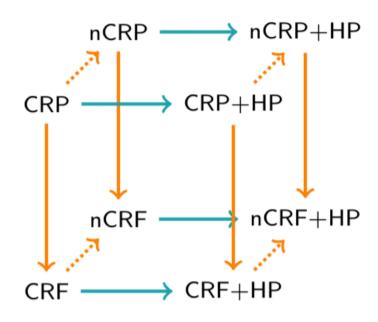
3. Learning pattern (dish) assignment:

$$\phi_{j(K+1)} = \begin{cases} \theta_{\ell} & \text{w.p. } \frac{m_{\ell}}{K+\beta_{1}} \\ \theta_{L+1} & \text{w.p. } \frac{\beta_{1}}{K+\beta_{1}} \end{cases} \quad \text{for } \ell = 1, \dots, L$$

Generative Process (II)

General approach to sample from BNP+HP processes:

```
Algorithm 1: BNP+HP: Generative process
    Input: a BNP, triggering kernel function \gamma(\cdot), N
    Output: \{e_n = (t_n, u_n, m_n, z_n)\}_{n=1}^N
 1 for n = 1 ... N do
          Compute \lambda(t) = \sum_{u} \lambda_u(t|\mathcal{H}(t));
 \mathbf{2}
          Sample t_n \sim \mathsf{Hawkes}(\lambda(t));
 3
          Sample u_n \sim \mathsf{Cat}(\{\lambda_u(t_n)/\lambda(t_n)\}_{u\in\mathcal{U}});
 4
          Sample b_n \sim \text{Ber}(\lambda_{u_n}^{\text{endo}}(t_n)/\lambda_{u_n}(t_n));
 5
          if b_n = 1 then
 6
               Sample z_n \sim \mathsf{Cat}(\{\lambda_{u_n}^{\mathsf{endo}}(t_n)/\lambda_{u_n}^{\mathsf{endo}}(t_n)\}_{k=1}^K);
 7
          else
 8
               Sample z_n \sim \mathsf{BNP};
 9
          Update \mathcal{H}_{u_n}(t);
10
          if z_n = K + 1 then
11
               Sample parameters for the new pattern;
12
          Sample mark m_n \sim p(m_n|z_n);
13
```



- Temporal extension
- Hierarchical extension
- ····· Nested extension

Generative Process (II)

Suitable for online inference (Sequential Monte Carlo):

```
Algorithm 2: BNP+HP: inference
   Input: A sequence of events \{e_n = (t_n, u_n, m_n)\}_{n=1}^N, P number of particles, \theta
              threshold for particle resampling, triggering kernels prior \Gamma(a_{\alpha}, b_{\alpha}), user
              intensities prior (a_{\mu}, b_{\mu}), \tau
    Output: user intensities \{\mu_u\}_{u=1}^U, triggering kernels \{\alpha_l\}_{l=1}^L, BNP-specific counts
                 and parameters
 1 Initialize \mu_u \sim \Gamma(a_\mu, b_\mu) \forall u \in \mathcal{U}, all counts to 0;
 2 Initialize particle weights w_n^{(p)} = \frac{1}{P} \ \forall p \in 1 \dots P;
 3 for n = 1 ... N do
        // for all particles
        for p = 1 \dots P do
 4
             Sample pattern z_n;
             if z_n is globally new then
                 Sample \alpha_{z_n} \sim \Gamma(a_{\alpha}, b_{\alpha});
             Update triggering kernel prior for pattern a_{\alpha_{z_n}}, b_{\alpha_{z_n}};
             Compute p(m_n|z_{1:n-1});
             Update user intensities \mu_u parameters \forall u \in 1 \dots U;
10
             Compute p(t_n|u_n);
11
             Update w_n^{(p)} = w_{n-1}^{(p)} p(m_n | z_{1:n-1}) p(t_n | u_n);
12
             Update BNP-specific counts;
13
        Normalize particle weights;
14
        if \sum_{n=0}^{\infty} w_n^{(p)^2} \leq \theta then
15
             Resample particles using systematic resampling;
16
```

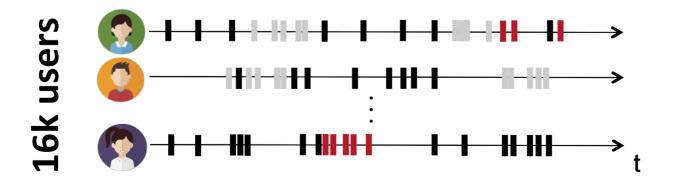
Example: Online Learning Activity

Experiments

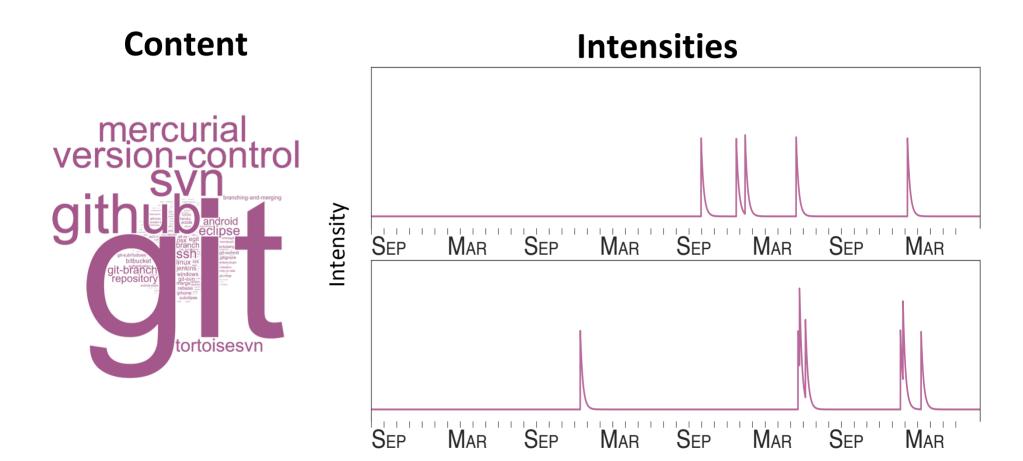
We gathered data from stackoverflow. Over 4 years (09/2010 – 08/2014):

learning event:user:time:content:questionuser who asked thetime when thequestion tags(and answers)questionquestion was asked

1.6 million questions using 31.4k tags



Example: Online Learning Activity



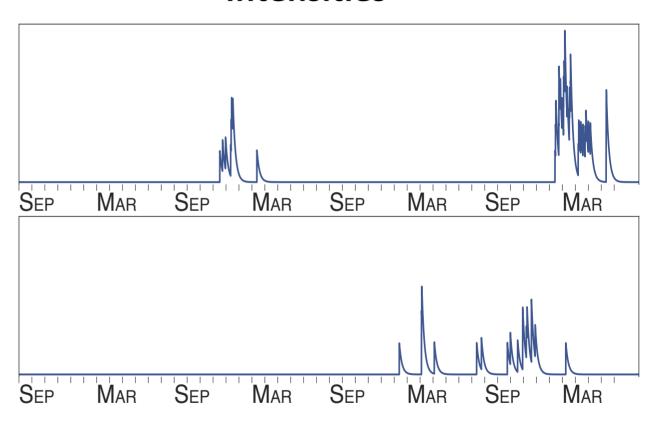
Version control tasks tend to be specific, quickly solved after performing few questions

Example: Online Learning Activity

Content

neural-network mage-processing machine-learning computer-vision in numpy probability that was a vision in the computer of the

Intensities



Machine learning tasks tend to be more complex and require asking more questions

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More about TTPs

TEMPORAL POINT PROCESSES (TPPs): INTRO

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MODELS & INFERENCE

- 1. Modeling event sequences
- 2. Clustering event sequences
- 3. Capturing complex dynamics
- 4. Causal reasoning on event sequences

RL & CONTROL

- 1. Marked TPPs: a new setting
- 2. Stochastic optimal control
- 3. Reinforcement learning

THANKS.